

# CALLERLAB Challenge C-3A Program

February 8, 2010

1/4 | 3/4 Mix  
1/4 | 3/4 the Deucey  
1/4 | 3/4 Wheel the Ocean/Sea  
Beau/Belle Hop / (Anyone) Hop  
Bias Circulate  
Big Block Concept  
Breaker 1, 2, 3 / Breaker (Anything)  
Catch (Anything) 1, 2, 3, 4  
Checker Board/Box (Anything)  
Couple Up  
Cross Chain Reaction  
Drift Apart  
Ease Off  
Eight By (Anything)  
Exchange the Boxes/Triangles  
Expand the Column  
Explode the Top  
Finally Concept  
Flare Out to a Line  
Follow to a Diamond  
Follow Your Leader /  
    (Any Tagging Call) Your Leader  
Grand Mix / Grand Swing and Mix  
Initially Concept  
Interlocked Scoot Back  
Interlocked Scoot and Little / Interlocked Little  
Interlocked Scoot and Little More /  
    Interlocked Little More  
Interlocked Scoot and Plenty / Interlocked Plenty  
Jay Concept  
Keep Busy  
Latch On (1/4, 1/2, 3/4)  
Link Up  
Lock the Hinge / Hinge the Lock (and variations)  
Locker's Choice / Choice  
Mini-Chase  
Once Removed Diamonds  
Open Up the Column / Open Up and (Anything)  
Own the (Anyone), (Call #1) by (Call #2)  
Patch the (Anyone)  
Peel Chain Thru  
Plan Ahead  
Polly Wally / Reverse Polly Wally  
Quick Step / Quick (Anything)  
Reach Out  
Recoil  
Release (Anything)  
Scatter Circulate  
Scoot and Cross Counter / Cross Counter  
Scoot and Fancy / Fancy  
Scoot and Rally / Rally  
    Scoot and Rally But (Anything) /  
    Rally But (Anything)  
Scoot Reaction / (Anything) Reaction  
Scoot the Diamond  
Single Calls  
    Single Checkmate  
    Single Rotary Spin  
    Single Turn to a Line  
    Single Ferris Wheel  
    Single Polly Wally / Reverse Single Polly Wally  
Single File Calls  
    Single File Recoil  
    Single File Recycle  
Slant Touch and Wheel  
    Slant (Call #1) by (Call #2)  
Snap the Lock  
Something New  
Spin Chain the Line  
Spin the Pulley / The Pulley  
    Spin the Pulley But (Anything) /  
    The Pulley But (Anything)  
Split Phantom Columns/Lines/Waves Concept  
Stable Concept  
Stampede  
Strip the Diamond/Hourglass  
Swap the Top  
Swing Chain Thru  
Swing the Gamut / The Gamut  
(Any Tagging Call) Chain Thru  
Tagger's Delight/Dilemma /  
    (Any Tagging Call) er's Delight/Dilemma  
Team Up  
Touch By  
Trade the Deucey  
Travel Thru  
Trip the Set  
Triple Diamond Concept  
Triple Play  
Wind the Bobbin  
Wrap to a (Formation)

1. The calls on this list were selected by vote of the members of the CALLERLAB Challenge Committee as of the 2009 Triennial Review.
2. Consult the C-3A Definitions document for guidance and examples on how calls are used and delivered.